

Section 7.2 - Inverse Transforms and Transforms of Derivatives

We're almost there. The idea is to take the Laplace Transform of a differential equation, solve the resulting system of linear equations (essentially), followed by taking the inverse Laplace Transform to obtain the solution y .

So bear with these formalities.

Inverse Functions are nothing new. We're just expanding our concept of functions or operators, especially linear operators.

$x+3=0$
 we're inverting the operator $L: \mathbb{R} \rightarrow \mathbb{R}$, given by $L(x) = x+3$.
 $L^{-1}(x) = x-3$. We subtract the 3 to "invert" the addition operator. So it goes all the way back to Intermediate Algebra.

$$\ln(x) = 7 \Rightarrow L(x) = \ln(x) \Rightarrow L^{-1}(x) = e^x \Rightarrow$$

$$L(x) = 7 \Rightarrow$$

$$L^{-1}(L(x)) = L^{-1}(7) = \boxed{e^7 = x} \quad \text{optional!}$$

The classic linear transform is multiplication on the left by a matrix. Let A be a 2×2 matrix and $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$ be a 2×1 matrix with variable entries. Let $\vec{b} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$

$$A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}.$$

Consider the system:

①

$$a_{11}x_1 + a_{12}x_2 = b_1$$

$$a_{21}x_1 + a_{22}x_2 = b_2$$

$$\text{Consider } A\vec{x} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} a_{11}x_1 + a_{12}x_2 \\ a_{21}x_1 + a_{22}x_2 \end{bmatrix}$$

holds the LHS of ①. It's very hard to teach this class, while withholding this.

And

$A\vec{x} = \vec{b}$ is an elegant way of expressing ①

$\vec{x} = A^{-1}(A\vec{x}) = A^{-1}\vec{b}$ is the solution.

Now, think of $\mathcal{L}$ that way

$$a_2 y'' + a_1 y' + a_0 y = f(t)$$

$$\mathcal{L}(a_2 y'' + a_1 y' + a_0 y) = \mathcal{L}(f(t)) = F(s)$$

$$a_2 P_2(s) Y(s) + a_1 P_1(s) Y(s) + a_0 P_0(s) Y(s) = F(s)$$

$$Y(s) \underbrace{[a_2 P_2(s) + a_1 P_1(s) + a_0 P_0(s)]}_{Q(s)} = F(s)$$

$$Y(s) Q(s) = F(s)$$

$$Y(s) = \frac{F(s)}{Q(s)}$$

$$\mathcal{L}^{-1}(Y(s)) = \mathcal{L}^{-1}(\mathcal{L}(y)) = \mathcal{L}^{-1}\left(\frac{F(s)}{Q(s)}\right)$$

$$y = \mathcal{L}^{-1}\left(\frac{F(s)}{Q(s)}\right)$$

$\mathcal{L}^{-1}$ is the analogue of A^{-1} , above.

It turns out that evaluating $\mathcal{L}^{-1}$ involves integrating by partial fractions, and partial fractions ALWAYS involves a system of simultaneous equations that can be written as a matrix equation

$$A\vec{x} = \vec{b} \text{ and}$$

A is always going to have an inverse when the coefficients of $Ly = a_2 y'' + a_1 y' + a_0 y$, a_0, a_1, a_2 , are real (or complex) constants

We're going to keep the order down to 2nd-order,

Here's what we need

$$Ly = Y(s)$$

$$Ly' = sY(s) - y(0)$$

$$Ly'' = s^2 Y(s) - sy(0) - y'(0)$$

$$\vdots$$

$$Ly^{(n)} = s^n Y(s) - s^{n-1}y(0) - s^{n-2}y'(0) - s^{n-3}y''(0) - \dots - y^{(n-1)}(0)$$

Now, if the a_k 's are constant, $a_2 y'' + a_1 y' + a_0 y = f(t)$

$$a_2 (s^2 Y(s) - sy(0) - y'(0)) + a_1 (sY(s) - y(0)) + a_0 Y(s) = F(s)$$

$$\Rightarrow (a_2 s^2 + a_1 s + a_0) Y(s) - a_2 sy(0) - a_1 y'(0) - a_0 y(0) = F(s)$$

$$\Rightarrow P(s)Y(s) - Q(s) = F(s), \text{ where}$$

$$P(s) = a_2 s^2 + a_1 s + a_0 \quad \left(= \sum_{k=0}^n a_{n-k} s^{n-k} \right) \text{ and}$$

$$Q(s) = a_2 sy(0) + a_1 y'(0) + a_0 y(0)$$

$$Q_3(s) = a_3 s^2 y(0) + a_3 s y'(0) + a_3 y''(0) + a_2 s y(0) + a_2 y'(0) + a_1 y(0)$$

$$= \sum_{k=0}^3 \sum_{j=0}^{n-k} a_{3-j} s^{3-j-1} y^{(j)}(0) \text{ is taking a stab at it.}$$

$$= \sum_{k=0}^n \left(\sum_{j=0}^{n-k} a_{n-j} s^{n-j-1} y^{(j)}(0) \right), \text{ I think.}$$

If you can write it, you can program it.

Mastering this "high-level" language is the key to translating these symbols into computer-algebra syntax.

Also very high-level
Down from that might be
LISP, FORTRAN, Assembler, Binary.

Example 4

$$Ly = y' + 3y = 13 \sin(2t), \quad y(0) = 6$$

$$\mathcal{L}(Ly) = sY(s) - y(0) + 3Y(s) = 13 \mathcal{L}(\sin(2t))$$

$$= sY(s) - 6 + 3Y(s) = 13 \left(\frac{2}{s^2 + 2^2} \right)$$

$$(s+3)Y(s) = \frac{26}{s^2+2^2} + 6 = \frac{26 + 6s^2 + 24}{s^2 + 2^2} \longrightarrow$$

$$Y(s) = \frac{6s^2 + 50}{(s+3)(s^2+4)}$$

$$\mathcal{L}^{-1}(Y(s)) = y(t) = \mathcal{L}^{-1}\left(\frac{6s^2 + 50}{(s+3)(s^2+4)}\right)$$

$$\frac{6s^2 + 50}{(s+3)(s^2+4)} = \frac{A}{s+3} + \frac{Bs+C}{s^2+4}$$

$$6s^2 + 50 = As^2 + 4A + (Bs+C)(s+3)$$

$$s = -3 \longrightarrow$$

$$6(9) + 50 = 9A + 4A + (-3B + C)(0)$$

$$54 + 50 = 104 = 13A$$

$$A = \frac{104}{13} = 8$$

$$6s^2 + 50 = 8(s^2+4) + (Bs+C)(s+3)$$

$$= 8s^2 + 32 + Bs^2 + 3Bs + Cs + 3C \longrightarrow$$

$$-2s^2 = Bs^2$$

$$\boxed{B = -2}$$

$$6s^2 + 50 = \cancel{8s^2} + 32 - \cancel{2s^2} - 6Bs + Cs + 3C$$

$$-6Bs + Cs = 0$$

$$3C + 32 = 50$$

$$3C = 18$$

$$\boxed{C = 6}$$

$$Y(s) = \frac{6s^2 + 50}{(s+3)(s^2+4)} = \frac{A}{s+3} + \frac{Bs+C}{s^2+4} = \frac{8}{s+3} - \frac{2s}{s^2+4} + \frac{6}{s^2+4}$$

$$\longrightarrow y(t) = \mathcal{L}^{-1}(Y(s)) = \mathcal{L}^{-1}\left(\frac{8}{s+3} - \frac{2s}{s^2+4} + \frac{6}{s^2+4}\right) = 8e^{-3t} - 2\cos(2t) + \mathcal{L}^{-1}\left(3 \cdot \frac{2}{s^2+2^2}\right)$$

$$\boxed{= 8e^{-3t} - 2\cos(2t) + 3\sin(2t) = y(t)}$$

using Theorem 7.2.1