

Hack the code, below to implement the problem assigned.

To execute a Maple command, you just hit enter on the command line.

This file is entitled **14-4-handout-for-maple**.

Error, missing operator or `;`

1. Right-click and download as "All Files" (The default is "xml" which is worthless.)
2. Remove the **.xml** file suffix and replace it with **.mw** before you save it.
3. Modify the code to represent the same work for the function and the point of interest assigned to you.
4. Tweak the limits of the **plot3d**, **SpaceCurve** commands, for better presentation of the image.
5. Experiment with right-click on the images created. There are many options. I like the Zoom and Pan options, in particular.
6. Finally, save this file using your last name.

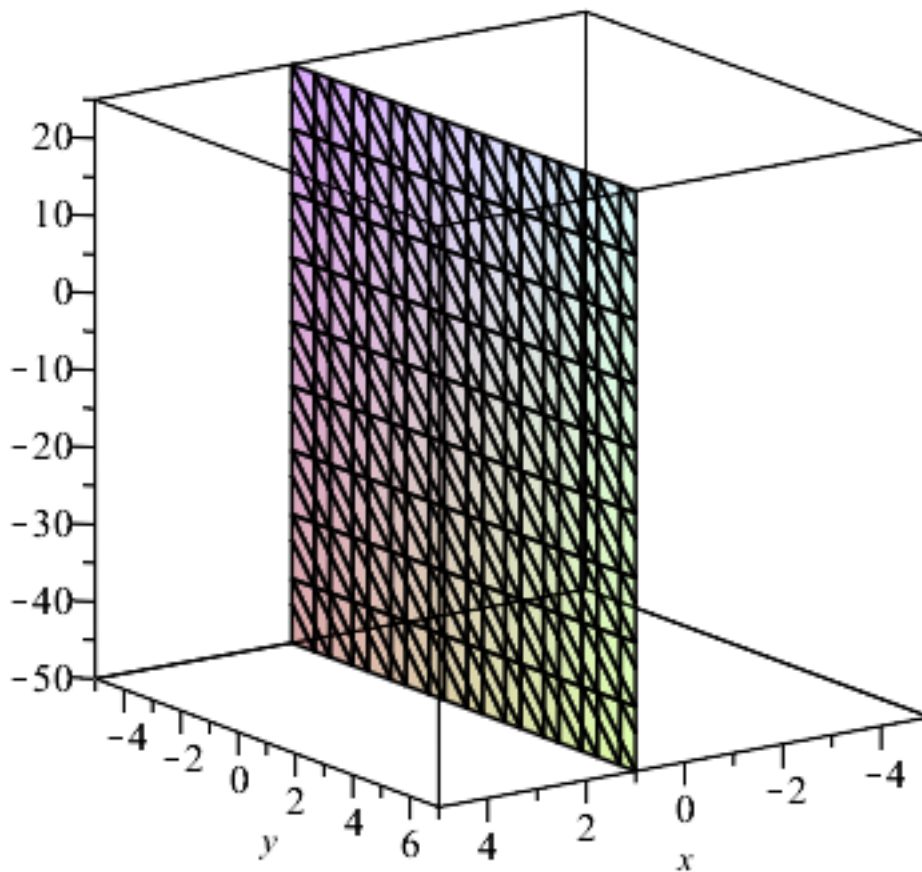
## ▼ An implementation of a Section 14.3 problem that's a lead-in into 14.4.

Load the packages we'll need:

```
with(plots) :  
with(VectorCalculus) :
```

The following is the plane  $x = 1$ , parallel to the  $yz$ -plane. I'll want you to do a 2nd plane, as well, parallel to the  $xz$ -plane.

```
plotplane1 := implicitplot3d(x = 1, x = -5 .. 5, y = -5 .. 7, z = -50 .. 25, axes = boxed, style  
= surfacewireframe, labels = [x - axis, y - axis, z - axis], transparency = .5) : % :
```



You'll need to edit the following for your particular function:

$$g := (x, y) \rightarrow 6 - x - x^2 - 2 \cdot y^2$$

$$g := (x, y) \mapsto 6 + (-x) + (-x^2) + (-2y^2) \tag{1.1}$$

$$g(x, y) \quad -x^2 - 2y^2 - x + 6 \tag{1.2}$$

$$g(1, 2) \quad -4 \tag{1.3}$$

`plotfunc := plot3d(g, -5..5, -5..5, axes = normal, style = surfacewireframe, color = green, transparency = .5) : %:`

$$gx := D[1](g) \quad gx := (x, y) \mapsto -2x - 1 \tag{1.4}$$

$$gy := D[2](g) \quad gy := (x, y) \mapsto -4y \tag{1.5}$$

The following is the trace in the plane  $x = 1$ . You'll want to edit this, and you will also need a `gtrace2` defined similarly, but at right angles to this for a plane parallel to the  $xz$ -plane.

$$gtrace1 := g(1, y)$$

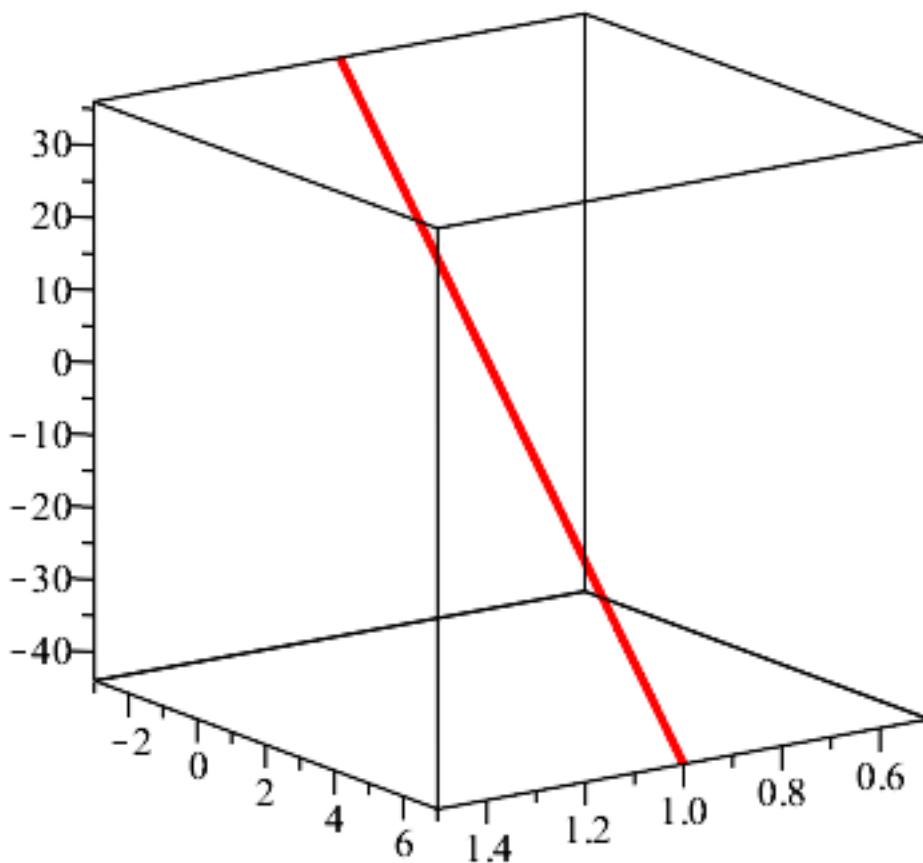
$$gtrace1 := -2y^2 + 4 \quad (1.6)$$

As expected, the following is only half of it. You'll need the other half, too.

$$gtraceprime1 := \text{diff}(gtrace1, y) \quad -4y \quad (1.7)$$

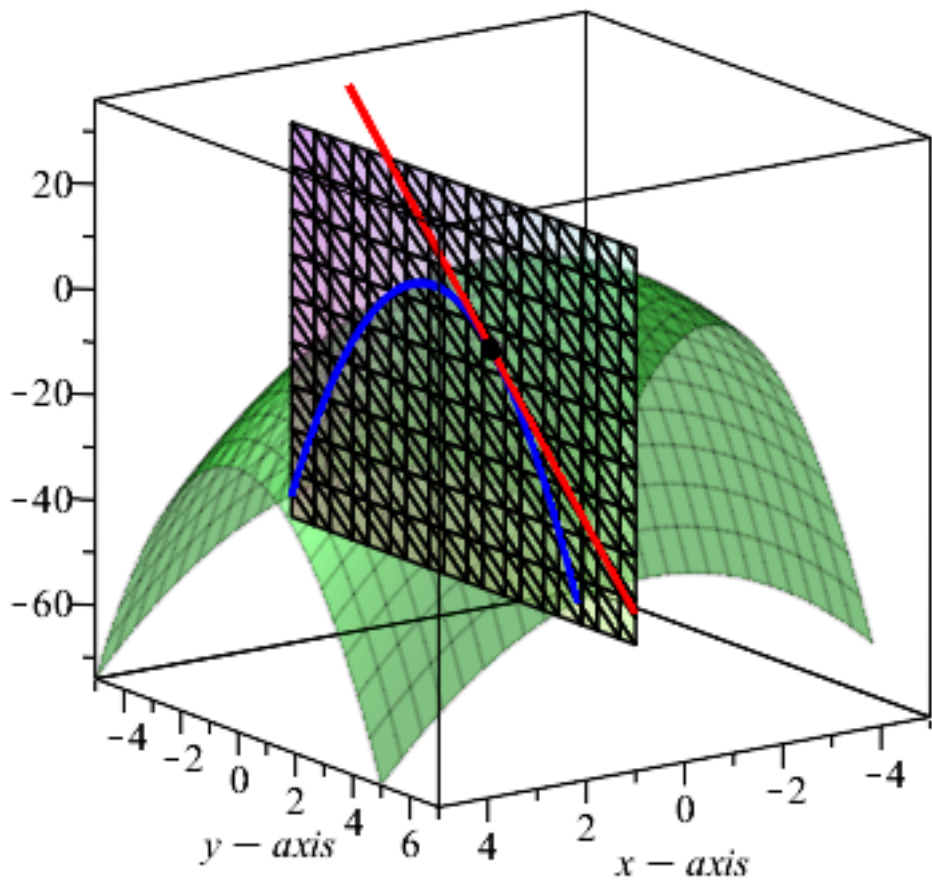
I'll want the other tangent line plotted, as well as the one, below:

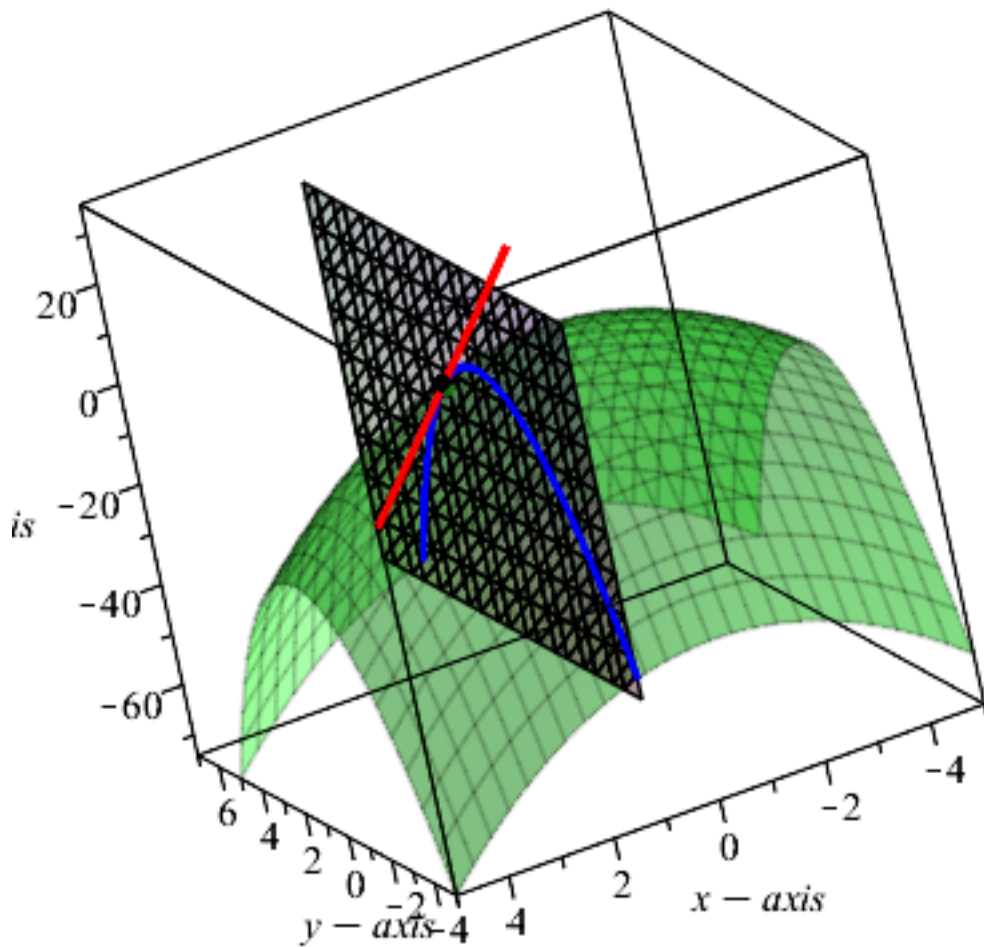
$$plottanline1 := \text{SpaceCurve}(\langle 1, t + 2, -4 - 8 \cdot t \rangle, t = -5 .. 5, \text{color} = \text{red}, \text{thickness} = 3) : \%$$



You'll need a `plottrace2`, for the plane running parallel to the  $x$ -axis.

$$\begin{aligned} \text{plottrace1} &:= \text{SpaceCurve}(\langle 1, t, 4 - 2 \cdot t^2 \rangle, t = -5 .. 5, \text{color} = \text{blue}, \text{thickness} = 3) : \% \\ \text{plotthepoint} &:= \text{pointplot3d}(\{[1, 2, -4]\}, \text{symbol} = \text{solidcircle}, \text{symbolsize} = 20, \text{color} = \text{black}) : \% \\ \text{display} &([\text{plotfunc}, \text{plotplane1}, \text{plottrace1}, \text{plottanline1}, \text{plotthepoint}], \text{axes} = \text{boxed}, \text{labels} = [x \\ &\quad - \text{axis}, y - \text{axis}, z - \text{axis}]) \end{aligned}$$





## 15.4 has us constructing tangent planes to a point on a surface

$$\text{tanplane} := (x, y) \rightarrow g_x(1, 2) \cdot (x - 1) + g_y(1, 2) \cdot (y - 2) - 4$$

$$\text{tanplane} := (x, y) \mapsto g_x(1, 2) (x - 1) + (g_y(1, 2) (y - 2)) - 4 \quad (2.1)$$

$$\text{tanplaneplot} := \text{plot3d}(\text{tanplane}, -5..5, -5..5, \text{axes} = \text{normal}, \text{style} = \text{surfacewireframe}) : \%$$

The **display** command allows you to put named plots into one plot:

$$\text{display}([\text{plotfunc}, \text{tanplaneplot}, \text{plottrace1}, \text{plottanline1}, \text{plotthepoint}], \text{axes} = \text{boxed}, \text{labels} = [x, y, z])$$

