

13.1 Vector Functions and Space Curves

In general, a function is a rule that assigns to each element in the domain an element in the range.

A **vector-valued function**, or **vector function**, is simply a function whose domain is a set of real numbers and whose range is a set of vectors.

We are most interested in vector functions \mathbf{r} whose values are three-dimensional vectors.

This means that for every number t in the domain of \mathbf{r} there is a unique vector in V_3 denoted by $\mathbf{r}(t)$.

$$\vec{r}(t) = \langle t, \sin(t), \cos(t) \rangle$$

Mapping from $\mathbb{R} \rightarrow \mathbb{R}^3$

$$\vec{r}(0) = \langle 0, 0, 1 \rangle$$

If $f(t)$, $g(t)$, and $h(t)$ are the components of the vector $\mathbf{r}(t)$, then f , g , and h are real-valued functions called the **component functions** of \mathbf{r} and we can write

$$\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$$

We use the letter t to denote the independent variable because it represents time in most applications of vector functions.


Example

If $r(t) = \langle t^3, \ln(3-t), \sqrt{t} \rangle$

then the component functions are

$f(t) = t^3$ $g(t) = \ln(3-t)$ $h(t) = \sqrt{t}$

$t^3 : \mathcal{D} = \mathbb{R}$

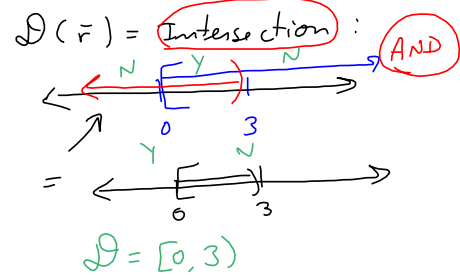
$\ln(3-t) : \text{Need } 3-t > 0$ 
 $3 > t$
 $t < 3$ $\mathcal{D} = (-\infty, 3)$

$\sqrt{t} : \text{Need } t \geq 0$ $\mathcal{D} = [0, \infty)$

By our usual convention, the domain of r consists of all values of t for which the expression for $r(t)$ is defined.

The expressions t^3 , $\ln(3-t)$, and \sqrt{t} are all defined when $3-t > 0$ and $t \geq 0$.

Therefore the domain of r is the interval $[0, 3)$.



1 If $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$, then

$$\lim_{t \rightarrow a} \mathbf{r}(t) = \langle \lim_{t \rightarrow a} f(t), \lim_{t \rightarrow a} g(t), \lim_{t \rightarrow a} h(t) \rangle$$

provided the limits of the component functions exist.

Notin' new.
Just 3 times the work

A vector function \mathbf{r} is **continuous at a** if

$$\lim_{t \rightarrow a} \mathbf{r}(t) = \mathbf{r}(a)$$

*Nothing new,
Just 3 times the work*

In view of Definition 1, we see that \mathbf{r} is continuous at a if and only if its component functions f , g , and h are continuous at a .

There is a close connection between continuous vector functions and space curves.

Suppose that f , g , and h are continuous real-valued functions on an interval I .

Then the set C of all points (x, y, z) in space, where

$$\boxed{2} \quad x = f(t) \quad y = g(t) \quad z = h(t)$$

and t varies throughout the interval I , is called a **space curve**.

The equations in $\boxed{2}$ are called **parametric equations of C** and t is called a **parameter**.

We can think of C as being traced out by a moving particle whose position at time t is $(f(t), g(t), h(t))$.

"space curve"
command, in Maple

If we now consider the vector function $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$, then $\mathbf{r}(t)$ is the position vector of the point $P(f(t), g(t), h(t))$ on C .

Thus any continuous vector function \mathbf{r} defines a space curve C that is traced out by the tip of the moving vector $\mathbf{r}(t)$, as shown in Figure 1.

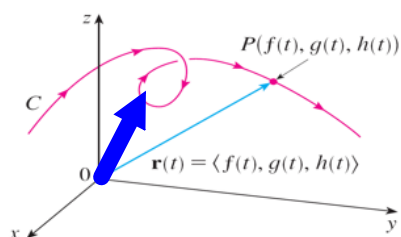


Figure 1

C is traced out by the tip of a moving position vector $\mathbf{r}(t)$.

