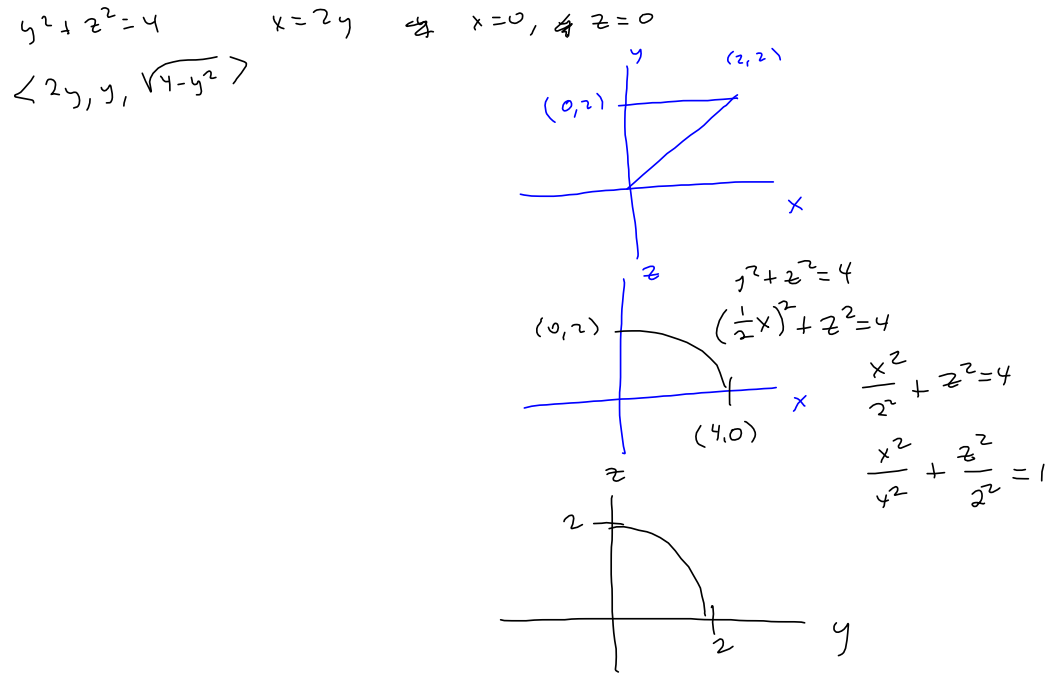


15.3 is where it starts getting interesting. This one's a bit tough for in-class, but good for take-home:

26. Bounded by the cylinder $y^2 + z^2 = 4$ and the planes $x = 2y$, $x = 0$, $z = 0$ in the first octant



This is probably too easy.

12. $\iint_D x\sqrt{y^2 - x^2} dA, \quad D = \{(x, y) \mid 0 \leq y \leq 1, 0 \leq x \leq y\}$

This is probably Baby Bear's Porridge for difficulty (set-up only on sit-down portion).

19-28 Find the volume of the given solid.

20. Under the surface $z = 2x + y^2$ and above the region bounded by $x = y^2$ and $x = y^3$

TEST 3 on MONDAY

Paraboloids fair game. Planes fair game. Spheres, Ellipsoids. But nothing too hairy.

15.4: Polar Coordinates.

10. $\iint_R \sqrt{4 - x^2 - y^2} dA = \iint_R \sqrt{4 - r^2}$
 where $R = \{(x, y) \mid x^2 + y^2 \leq 4, x \geq 0\}$

TYPE II

Rectangular
 TII $\int_{-2}^2 \int_0^{\sqrt{4-y^2}} \sqrt{4-x^2-y^2} dx dy$

TI $\int_0^2 \int_{-\sqrt{4-x^2}}^{\sqrt{4-x^2}} \sqrt{4-x^2-y^2} dy dx$

$dA = r dr d\theta$

$\int_{-\pi/2}^{\pi/2} \int_0^2 (4-r^2) r dr d\theta$ → Even

→ odd. So what? That's got nothing to do with θ .

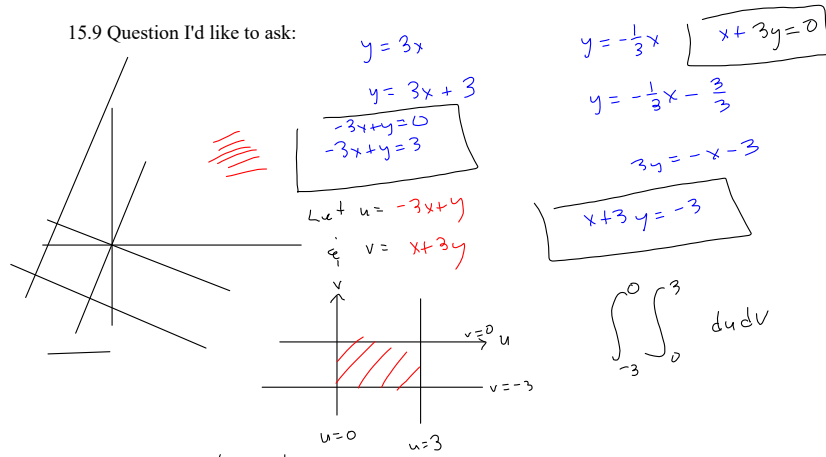
$= 2 \int_0^2 (4-r^2) r dr d\theta$ CRAP

$\int_{-a}^a f(r) dr = \begin{cases} 0 & \text{if odd} \\ 2 \int_0^a & \text{if even} \end{cases}$

15.5 Applications - Not emphasized on Test 3.

15.6 Triple Integrals. Set up a Type 1 over a fairly simple Type I or Type II

15.9 Question I'd like to ask:



Find Jacobian & Re-write.

Need $x = x(u,v)$ & $y = y(u,v)$

We have $u = u(x,y)$ & $v = v(x,y)$

$$\begin{aligned} u &= -3x + y \\ v &= x + 3y \end{aligned} \quad T = \begin{bmatrix} -3 & 1 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} u \\ v \end{bmatrix}$$

Want $T^{-1} \begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} x \\ y \end{bmatrix}$

$$\left[\begin{array}{cc|c} -3 & 1 & u \\ 1 & 3 & v \end{array} \right] \sim \left[\begin{array}{cc|c} 1 & 3 & v \\ -3 & 1 & u \end{array} \right] \sim \left[\begin{array}{cc|c} 1 & 3 & v \\ 0 & 10 & u+3v \end{array} \right]$$

$$\begin{aligned} x + 3y &= v \\ 10y &= u + 3v \\ \boxed{y} &= \frac{1}{10}u + \frac{3}{10}v \\ x + 3\left(\frac{1}{10}u + \frac{3}{10}v\right) &= v \\ v + \frac{3}{10}u + \frac{9}{10}v &= v \\ \boxed{x} &= -\frac{3}{10}u + \frac{1}{10}v \end{aligned}$$

$T(\langle u, v \rangle)$

$$\vec{r}(u,v) = \left\langle -\frac{3}{10}u + \frac{1}{10}v, \frac{1}{10}u + \frac{3}{10}v \right\rangle$$

$$\vec{r}_u = \left\langle -\frac{3}{10}, \frac{1}{10} \right\rangle$$

$$\vec{r}_v = \left\langle \frac{1}{10}, \frac{3}{10} \right\rangle$$

$$\begin{aligned} \|\vec{r}_u \times \vec{r}_v\| &= \left\| \left\langle -\frac{3}{10}, \frac{1}{10}, 0 \right\rangle \times \left\langle \frac{1}{10}, \frac{3}{10}, 0 \right\rangle \right\| \\ &= \left\| \left\langle 0, 0, -\frac{9}{100} - \frac{1}{100} \right\rangle \right\| \\ &= \left\| \left\langle 0, 0, -\frac{1}{10} \right\rangle \right\| \\ &= \sqrt{0^2 + 0^2 + \left(-\frac{1}{10}\right)^2} = \frac{1}{10} \end{aligned}$$

$$\begin{vmatrix} -\frac{3}{10} & \frac{1}{10} \\ \frac{1}{10} & \frac{3}{10} \end{vmatrix} = \left| -\frac{9}{100} - \frac{1}{100} \right| = \frac{1}{10}$$

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$$