

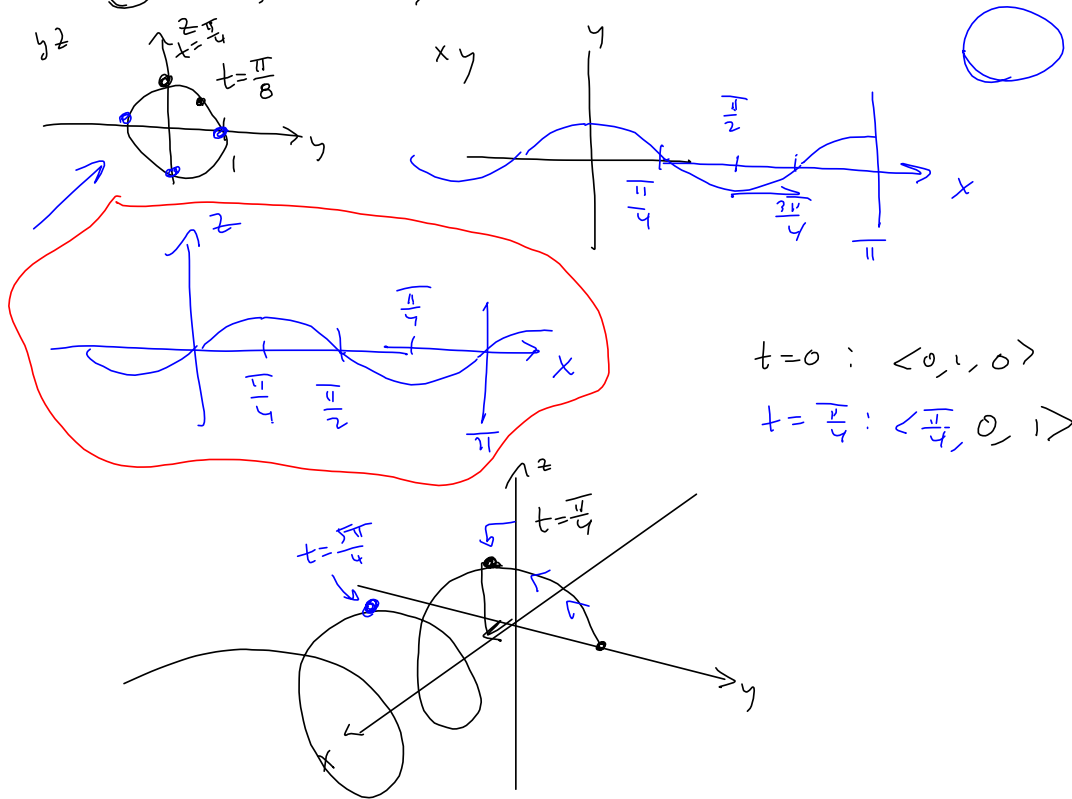
$$\langle -\frac{13}{4}, \frac{5}{4}, 0 \rangle = \frac{1}{4} \langle -13, 5, 0 \rangle$$

$$t \langle \frac{11}{4}, \frac{1}{4}, 1 \rangle = \frac{1}{4} t \langle 11, 1, 4 \rangle$$

Test 1 - Tuesday

§ 13.1 # 9, 17,

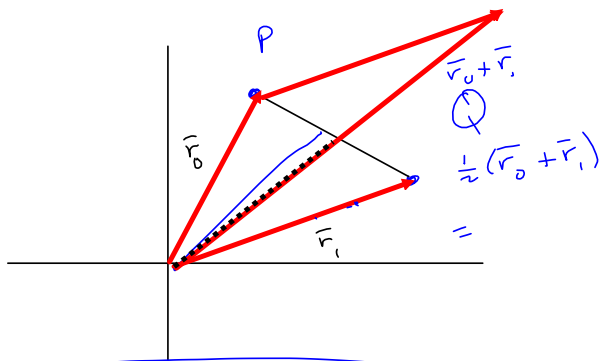
9 $\langle t, \cos(2t), \sin(2t) \rangle$



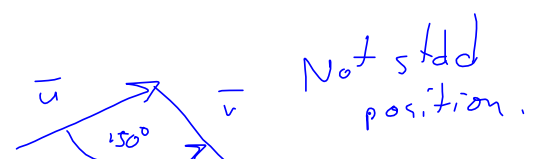
$P(1, -1, 2), Q(4, 1, 7)$

$\vec{r}_0 = \langle 1, -1, 2 \rangle, \vec{r}_1 = \langle 4, 1, 7 \rangle$

$\vec{r}(t) = (1-t)\vec{r}_0 + t\vec{r}_1, 0 \leq t \leq 1$



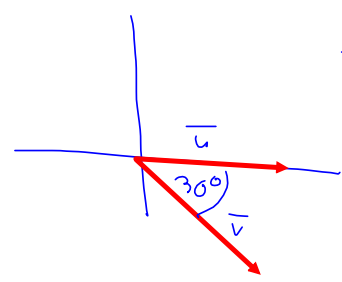
S 12.4 # 15



is $\vec{u} \times \vec{v}$ into or out of the page?

Standard Position

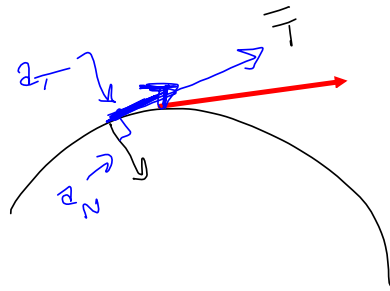
$\vec{r}(\frac{1}{2}) = \frac{1}{2}\vec{r}_0 + \frac{1}{2}\vec{r}_1$ ugh!
 $= \frac{1}{2}(\vec{r}_0 + \vec{r}_1)$



$\vec{u} \times \vec{v}$ is into the screen, by right-hand rule & hitchhiking.

S^t 13.4 stuff

"Tangent & Normal Components of acceleration"



Lots of formulas,
I'd just summarize
that work with
the expressions in
terms of \vec{r}

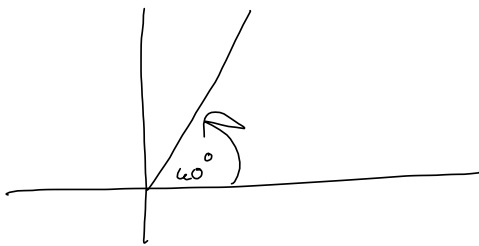
$$a_N = \frac{\|\vec{r}' \times \vec{r}\|}{\|\vec{r}'\|^2}$$

2

$$a_T = \frac{\vec{r}' \cdot \vec{r}''}{\|\vec{r}'\|}$$

$$h(t) = -\frac{1}{2}gt^2 + v_0 t + h_0$$

§ 13.4 # ~~26~~ 26



Find muzzle velocity
if max height is 500m

$$\vec{v} = \text{velocity} = \vec{r}'$$

$$v = \text{speed} = \|\vec{v}\| = \|\vec{r}'\|$$

$$\text{Then } \vec{r}(t) = \left\langle (v \cos 60^\circ)t, (v \sin 60^\circ)t - \frac{1}{2}gt^2 \right\rangle$$



$$+ \vec{r}(0)$$

↳ Take the derivative.

$$v \sin 60^\circ t - \frac{1}{2}gt^2 \stackrel{\text{SET}}{=} 500 \quad \text{and solve for } t$$

$$\frac{\sqrt{3}}{2}v t - \frac{1}{2}(9.8)t^2 = 500$$

$$-4.9t^2 + \frac{\sqrt{3}}{2}vt - 500 = 0$$

$$4.9t^2 - \frac{\sqrt{3}}{2}vt + 500 = 0$$

~~$\vec{r}'(t) = 0$ when at the high point or, rather,~~
the VERTICAL COMPONENT of \vec{r}' is zero

$$v = \int a + C = \int e + v_0$$

$$h \quad h = \int v + C = \int v + \bar{v}_0$$