

Questions about Chapter 3?

Stuff I can think of that you might want/need to see live:

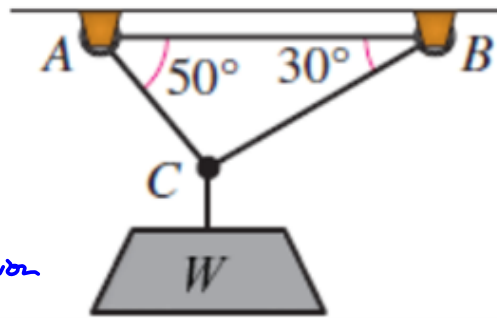
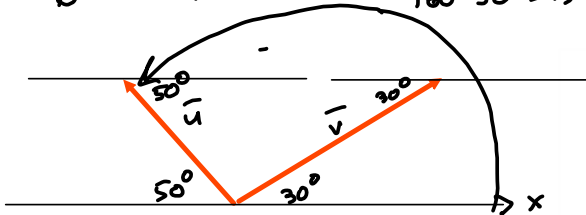
proj \vec{v} \vec{u}

comp \vec{u} \vec{u}

Finding Resultants & hanging weight questions.

§ 3.3 App's #2

$180^\circ - 50^\circ = 130^\circ$ $W = 2295 \text{ lbs}$

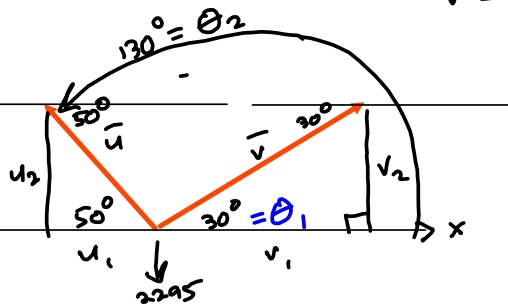
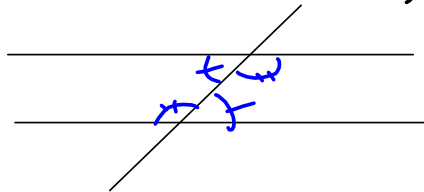


A vector may be expressed as the scalar product of its length and a unit vector in the direction of the vector.

Common unit vectors:

$\langle \cos \theta, \sin \theta \rangle$, since $\sqrt{\cos^2 \theta + \sin^2 \theta} = \sqrt{1} = 1$

Geometry: opposite interior angles of a transversal of 2 parallel lines are congruent



$\vec{v} = \langle v_1, v_2 \rangle = \langle \|\vec{v}\| \cos \theta_1, \|\vec{v}\| \sin \theta_1 \rangle = \|\vec{v}\| \langle \cos \theta_1, \sin \theta_1 \rangle$

$\vec{u} = \langle u_1, u_2 \rangle = \|\vec{u}\| \langle \cos \theta_2, \sin \theta_2 \rangle$

$\frac{v_1}{\|\vec{v}\|} = \cos \theta_1 \Rightarrow v_1 = \|\vec{v}\| \cos \theta_1$

$\frac{v_2}{\|\vec{v}\|} = \sin \theta_1 \Rightarrow v_2 = \|\vec{v}\| \sin \theta_1$

$\vec{u} + \vec{v} = \langle 0, 2295 \rangle$

Notation: $a = \|\vec{u}\|$, $b = \|\vec{v}\|$ are what we want to find

$\vec{u} = a \langle \cos 30^\circ, \sin 30^\circ \rangle = a \langle \cos 30^\circ, \sin 30^\circ \rangle$

$\vec{v} = b \langle \cos 130^\circ, \sin 130^\circ \rangle$



$$\vec{u} + \vec{v} = \langle 0, 2295 \rangle \rightarrow$$

$$\langle a \cos 30^\circ, a \sin 30^\circ \rangle + \langle b \cos 130^\circ, b \sin 130^\circ \rangle = \langle 0, 2295 \rangle$$

$$a \cos 30^\circ + b \cos 130^\circ = 0 \quad \text{solve for } a \text{ \& } b.$$

$$a \sin 30^\circ + b \sin 130^\circ = 2295$$

$$\rightarrow a \cos 30^\circ = -b \cos 130^\circ \rightarrow$$

$$a = \frac{-b \cos 130^\circ}{\cos 30^\circ}$$

$$\Rightarrow \frac{-b \cos 130^\circ}{\cos 30^\circ} \sin 30^\circ + b \sin 130^\circ = 2295$$

$$\Rightarrow b \left(-\frac{\cos 130^\circ \sin 30^\circ}{\cos 30^\circ} + \sin 130^\circ \right) = 2295$$

$$\rightarrow b = \frac{2295}{-\frac{\cos 130^\circ \sin 30^\circ}{\cos 30^\circ} + \sin 130^\circ}$$

$$\approx \frac{2295}{1.13715804} \approx 2018.189129$$

$$\approx 2018.2 \approx 11\sqrt{11}$$

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-cos(130)sin(30)
/cos(30)+sin(130)
)
1.13715804
2295/Ans
2018.189129

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2018.189129
Ans*cos(130)/cos
(30)
-1497.954865

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You dropped the negative here

$$a = \frac{-b \cos 130^\circ}{\cos 30^\circ} = \|\vec{u}\| = \text{tension}$$

$$\approx \sqrt{2018.189129} \left(\frac{\cos 130^\circ}{\cos 30^\circ} \right) \approx -1497.954865$$

Use the value still sitting on your calculator

Functions f as you know them:

$$f: \mathbb{R} \rightarrow \mathbb{R}$$

$$f(x) = x^2$$

Feed it reals. It spits out reals.

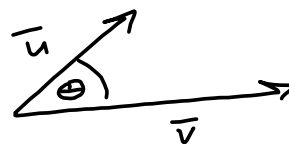
$\mathbb{R} \times \mathbb{R}$ = the xy-plane. = $\{(x, y) \mid x, y \in \mathbb{R}\}$
 = Cartesian Product of \mathbb{R} with itself.

Now: $\bullet \cdot : (\mathbb{R} \times \mathbb{R}) \times (\mathbb{R} \times \mathbb{R}) \rightarrow \mathbb{R}$
 $\langle u_1, u_2 \rangle \cdot \langle v_1, v_2 \rangle = u_1 v_1 + u_2 v_2$

$\bullet \cdot : \mathbb{R}^2 \times \mathbb{R}^2 \rightarrow \mathbb{R}$
 Domain Range.

Recall

$$\cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}$$



$$0 \leq \theta < 180^\circ$$



Note: if

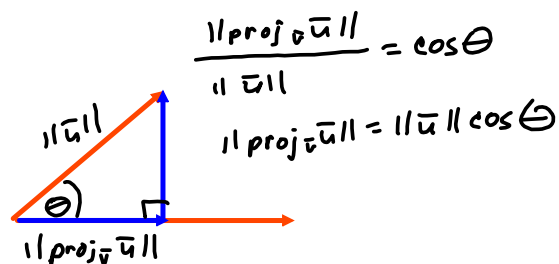
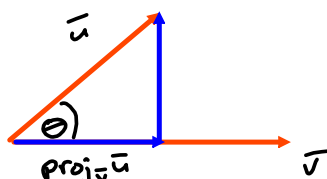
$$90^\circ < \theta < 180^\circ \rightarrow$$

$$\cos \theta < 0.$$

$$\text{i.e., } \theta \in \text{Q II}$$



Projections

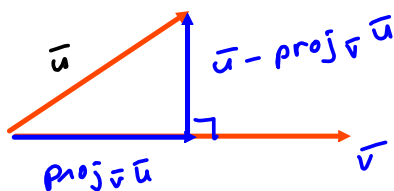


$$\text{proj}_{\vec{v}} \vec{u} = \|\vec{u}\| (\cos \theta) (\text{unit vector in direction of } \vec{v})$$

$$= \|\vec{u}\| \cdot \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} \cdot \frac{\vec{v}}{\|\vec{v}\|} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v}$$

$\frac{\vec{v}}{\|\vec{v}\|}$ is "ugly", but $\frac{1}{\|\vec{v}\|} \vec{v}$ is scalar times vector.

We can decompose \vec{u} into the sum of a vector parallel to \vec{v} & a vector perpendicular to \vec{v} .



Find $\mathbf{u} \cdot \mathbf{v}$.

$$\mathbf{u} = 9\mathbf{i} - 3\mathbf{j} = \langle 9, -3 \rangle$$

$$\bullet \mathbf{v} = \mathbf{i} - \mathbf{j} = \langle 1, -1 \rangle$$

$$(9)(1) + (-3)(-1) = \boxed{12 = \mathbf{u} \cdot \mathbf{v}}$$

$$\|\mathbf{u}\| = \sqrt{u_1^2 + u_2^2} = \sqrt{\mathbf{u} \cdot \mathbf{u}}$$

$$\mathbf{u} \cdot \mathbf{u} = \|\mathbf{u}\|^2$$

$$\mathbf{u} = \langle 4, 3 \rangle, \quad \mathbf{v} = \langle 6, 0 \rangle$$

$$\|\mathbf{u}\| = \sqrt{4^2 + 3^2} = \sqrt{25} = 5$$

$$\|\mathbf{v}\| = \sqrt{0^2 + 6^2} = 6$$

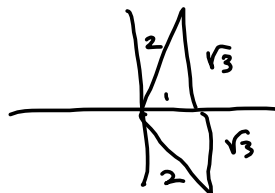
$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{24 + 0}{5 \cdot 6} = \frac{24}{30} = \frac{4}{5}$$

$$\rightarrow \theta = \cos^{-1}\left(\frac{4}{5}\right) \approx 36.86989765^\circ$$

NOTE We're ALWAYS between 0° & 180° , so

$\cos^{-1}(x)$ gives us θ .

$\theta \in \text{QI}$ or QII always



Recall:

$$\cos \theta = \frac{1}{2}$$

$$\theta = 60^\circ \text{ OR } 300^\circ \text{ OR } -60^\circ$$

but $\cos^{-1}(x)$ only sees 60° & it'll be right

2295/Ans
2018.189129
Ans*cos(130)/cos
(30)
-1497.954865
cos ⁻¹ (4/5)
36.86989765