Writing Project #2 Spring, 2024 Name

Graphing Functions by Transforming Basic Functions

## Discussion

FORMATTING: See <u>Writing Project #0</u> for instructions on formatting and submitting your work in PDF form in the drop box in Assignments on D2L.

Main Resources: <u>Homework (Chapter 2) Notes and Videos, Writing Project 2 Videos (and notes)</u>, and a selection of <u>Old</u> <u>Writing Projects</u>.

Students may use either of the following 2 methods. For full credit, I need to see 5 graphs for each problem, 1 point each. I expect to see you arrive at the graph of *g* by steps, applying each move, one at a time. There are 4 moves:

- 1. Replace f(x) by af(x): Replace y by ay in next graph:  $y \rightarrow ay$ .
- 2. Replace f(x) by f(bx): Replace x by  $\frac{1}{b}x$  in next graph:  $x \to \frac{1}{b}x$
- 3. Replace f(x) by f(x+c): Replace x by x-c in the next graph:  $x \to x-c$
- 4. Replace f(x) by f(x) + d: Replace y by y + d in the next graph:  $y \to y + d$

These 4 moves, in a proper sequence can get you from the graph of a basic function, f(x), to the given function,

g(x) = af(bx+c)+d

There are two generally accepts ways of going about stringing the moves together. The two methods are identical, except that steps 2 and 3 are executed in reverse order, and in slightly different ways.

The reason I like Method 2 so much is that's how you want to think about functions in Trig and Calculus. Factoring out the coefficient of x inside the function allows you to *see* the phase shift in a trig function, at a glance. So it's very good for your mathematical intuition. Method 1 avoids having to add fractions, which some college students fear. You need only use one method. I will display both in the solutions. An upwardly-mobile student should be able to do both.

**Method 1**: This method does the horizontal shift before the horizontal stretch/shrink. This method is easier, but does less to build your math intuition and relating the math to physics, down the road.

$$0. f(x) \Rightarrow 1.3 f(x) \Rightarrow 2.3 f(x+2) \Rightarrow 3.3 f(5x+2) \Rightarrow 4.3 f(5x+2)+7 = g(x)$$
  
$$1. (x,y) \mapsto (x,3y) \qquad 2. (x,y) \mapsto (x-2,y) \qquad 3. (x,y) \mapsto \left(\frac{1}{5}x,y\right) \qquad 4. (x,y) \mapsto (x,y+7)$$

**Method 2**: This method does the horizontal shrink/stretch before the horizontal shift. This will require you to factor out the coefficient of x inside the function to obtain the proper horizontal shift and stretch/shrink. This method, applied to trigonometric functions in your math future, will give you the correct phase shift.

$$0. f(x) \Rightarrow 1.3 f(x) \Rightarrow 2.3 f(5x) \Rightarrow 3.3 f\left(5\left(x+\frac{2}{5}\right)\right) \Rightarrow 4.3 f\left(5\left(x+\frac{2}{5}\right)\right) + 7 = g(x)$$
$$1. (x, y) \mapsto (x, 3y) \qquad 2. (x, y) \mapsto \left(\frac{1}{5}x, y\right) \qquad 3. (x, y) \mapsto \left(x-\frac{2}{5}, y\right) \qquad 4. (x, y) \mapsto (x, y+7)$$

## **Problem Set**

Graph the function g(x) by transforming the graph of a basic function, f(x). Start with a basic function graph, with at least 2 – and preferably 3 – points labeled. Then track where each of those points is moved to at each step. Using the same points I always use is usually the easiest, because THEY are the easiest ones to obtain in your basic function graph that is always the first graph in these sequences.

- 1. (5 pts)  $g(x) = \frac{5}{3x 14} 11$  (Use (1,1), and (-1,-1) as the 2 (x, y)'s in the 1<sup>st</sup> graph.). I hope and expect to see 2 asymptotes, clearly shown and labeled.
- 2. (5 pts)  $g(x) = 5(7x+21)^{4/5} 8$  (Use (0,0),(1,1), and (32,16) as the 3 points in the 1<sup>st</sup> graph.)
- 3. (5 pts)  $g(x) = -4\sqrt[3]{4x-16} + 7$
- 4. (5 pts)  $g(x) = 8\sqrt[4]{7x+14} + 11$

5. (5 pts) 
$$g(x) = \frac{11}{(6x-42)^3} + 8$$

We treat lines and parabolas a little differently. They come up so often - plus the completing-the-square trick – we sidestep the whole f(bx) issue and just work with  $g(x) = a(x-h)^2 + k$  and  $g(x) = m(x-h) + k = m(x-x_1) + y_1$ .

- 6. (5 pts) g(x) = 2(x-7) + 6
- 7. (5 pts)  $g(x) = 2(x-7)^2 + 6$
- 8. (5 pts)  $g(x) = x^2 4x 27$
- 9. (5 pts)  $g(x) = 2x^2 5x + 20$
- 10. (5 pts)  $g(x) = 2x^2 7x 20$

I'd rather you used a *process*, but here is a complete-the-square formula for #s 8 – 10 that's worth remembering as a check:

$$g(x) = ax^{2} + bx + c = a(x-h)^{2} + k = a\left(x - \frac{-b}{2a}\right)^{2} + g\left(-\frac{b}{2a}\right) = a\left(x + \frac{b}{2a}\right)^{2} + g\left(-\frac{b}{2a}\right), \text{ where}$$
$$(x, y) = (h, k) = \left(-\frac{b}{2a}, g\left(-\frac{b}{2a}\right)\right) \text{ is the vertex.}$$